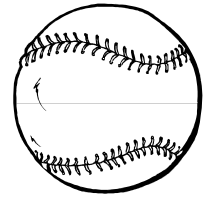




# URBANA PARK DISTRICT Eastern Illinois Pony League



## 2009 Baseball Rules

### Responsibilities

- 1. The Urbana Park District is responsible for preparing and keeping the Urbana fields (Prairie North, Prairie South, & AMBUCS) in playing condition. On all other fields, the home team will be responsible.**
- 2. The home team is responsible for keeping the official scorebook.**
- 3. The home team of the first game is responsible for calling (255-8601/8602) or emailing the Urbana Park District ([kamills@urbanaparks.org](mailto:kamills@urbanaparks.org)) to report:**
  - a. Game score**
  - b. Winning pitcher**
  - c. Players with 3 or more hits**
  - d. Players with 1 or more home runs.**
- 4. Both teams are responsible for putting away the bases & pitchers mound and inserting plugs in the respective holes after the games.**

**IESA Baseball Rules will apply with the following exceptions:**

### Player Age

1. No player may turn 15 years old before July 31, 2009.

### Distances

1. The distance between bases will be 80 feet, and the distance between the pitching rubber and home plate will be 54 feet.

### Length/Time of Games

- 1. Games will consist of seven (7) innings or one (1) hour, forty-five (45) minutes, whichever comes first. A new inning will not begin after the 1 hour, 45 minute limit has expired, even if the score is tied. The home plate umpire will be the official timekeeper. No new inning may start after 10:15 pm, regardless of score, inning, game/weather delay, etc. First game of DH is scheduled to begin at 5:45 pm with the 2<sup>nd</sup> game beginning 15 minutes after the completion of the first game. Single games will begin at 6:00 pm.**

### \*\*Bat Standards

SEE ATTACHED IESA BASEBALL BAT STANDARDS

### \*\*Pitching Rules

SEE ATTACHED IESA BASEBALL PITCHING LIMITATION RULES

### Run Rules

1. There will be a 10 run limit for each team in any inning, except the last. The home plate umpire will notify both teams that it is the final at bat.
2. A game will be considered complete if a team; is 8 or more runs ahead of another team after 6 innings (5 ½ innings if the home team is ahead), 10 or more runs ahead of another team after 5 innings (4½ innings if the home team is ahead) OR 12 or more runs ahead of another team after 4 innings (3 ½ innings if the home team is ahead).

### Ejection and Unsportsmanlike Conduct Rules

Any manager, coach, or player ejected from a game will receive an automatic 1 game suspension, in effect for the next scheduled game. Any manager, coach, or player ejected twice in the same season will be suspended for the remainder of the season.

Managers, coaches, players, or fans will be ejected if:

1. They touch an umpire in a threatening manner, as determined by the umpire.
2. They physically assault another manager, coach, or player.
3. They intentionally collide with another player in order to injure that player.
4. They leave their designated area in a hostile manner.
5. They use foul language.
6. They verbally harass an umpire or display unsportsmanlike conduct.

#### Reentry and Substitution Rules

1. *A team may not start a game with less than 8 players. Any team unable to field 8 or more players must forfeit the game. Any team fielding only 8 players will not be assessed an out in the 9<sup>th</sup> batting spot.*
2. Starting players who have been removed from the line-up may re-enter a game one (1) time. The re-entering player must return to the line-up at the same spot in the batting order from which they were removed.
3. Once a pitcher is removed from the line-up (excluding courtesy runners), they cannot return as a pitcher.
4. If a player becomes injured, ill, or ejected and an eligible substitute is not available, the last player removed from the line-up may be used as a substitute.
5. Whenever the number of players fielded by a team is reduced from 9 to 8 due to an ejection with no available substitutes, that team will be assessed an out when the ejected player is due to bat.

#### Courtesy Runners

1. Courtesy runners may be used for the pitchers and catchers
2. Courtesy runners must be inserted before the next pitch.
3. A courtesy runner may not be a player already in the lineup.
4. A courtesy runner is not considered a substitute, and is not listed as being in the lineup.

#### Uniforms/Dress

1. Steel spikes are allowed.
2. Shirts must be tucked into pants.
3. Baseball hats must be worn, facing forward.
4. Jewelry and watches may not be worn during a game.
5. Pitchers may not wear a batting glove while pitching.
6. Pitchers may not have anything attached to their glove.
7. Pitchers may not have anything hanging out any pockets.
8. A lighter color shirt may not be worn under a jersey.
9. Shorts will not be allowed.

#### Safety

1. **Slide rule:** A runner must slide or may step aside to avoid contact on a tag. The runner can NOT dive or jump over the defensive player.
2. Offensive players must wear helmets anytime they are in the field of play.
3. Any observed lightning will result in an immediate suspension of play. Teams may be asked to wait 20 minutes if the umpire believes the threatening weather conditions may dissipate.
4. The home team has the authority to decide if a field is playable before any game has started. The home team should notify the Urbana Park District by 4:30 pm of condition of field.
5. Once a game has started, the home plate umpire has the authority to decide if a field remains playable.

#### Incomplete Games

1. Any games halted after the 4<sup>th</sup> inning (or 3½ innings if the home team is leading) will be considered a complete game. The score at the end of the last complete inning will determine the winning team.
2. Any game halted after the 1<sup>st</sup> complete inning, but before the 4<sup>th</sup> inning (or 3½ innings if the home team is leading) will be resumed from the point in which it was stopped.
3. Any game halted before the 1<sup>st</sup> inning is complete will be replayed in its entirety.