



CHAMPAIGN PARK DISTRICT
& Champaign County Church Sports League
Adult Basketball Rules and Regulations
(updated 10/10/07)

National Federation of State High School Associations rules will be in effect except where modified below. It is the team manager's responsibility to inform his/her players of league rules and regulations. Please remember that Champaign Park District adult basketball is a recreational program, and unsportsmanlike conduct will not be tolerated.

SECTION 1 – THE GAME

1. Game time is forfeit time. Each team must have at least four (4) players to begin the game.
2. Managers must submit lineups (including first and last names and jersey numbers) to the scorekeeper at least five (5) minutes prior to game time.
3. Games will consist of two (2) twenty-minute (20) minute halves. The first half is a continual running clock except for time outs. The first eighteen (18) minutes of the second half is a running clock. The clock will stop for all dead balls in the last two (2) minutes of THE SECOND HALF

EXCEPTION: If one team is leading by ten (10) points or more, the clock will run during the last two (2) minutes of the second half even if the score falls below a ten (10) point lead. CHURCH LEAGUE ONLY: The clock will stop in the last two minutes if the lead falls below 10pts.

4. Overtimes are three (3) minutes in duration, and the clock will stop during the last minute for dead balls.
5. There will be three (3) timeouts per game in full-court leagues, and one additional timeout for each overtime. Time outs will not carry over into overtime.
6. Fouls:
 - A. Bonus will take effect after the sixth (on the seventh) foul in each half.
 - B. Intentional foul – two (2) free throws and possession of the ball at the spot nearest the foul.
 - C. Technical foul – two (2) free throws and possession of the ball at mid-court.
 - D. On and after the tenth (10) foul in each half, the fouled team will shoot two (2) free throws. This rule applies to all common fouls except player control fouls.
7. Teams will alternate possession in jump ball situations with the exception of the opening tip-off and overtime.
8. Substitutions are allowed on dead ball situations only. Substitutes **MUST** check- in and enter from the scorekeeper's table.

9. There are three point field goal lines on all gym floors.
10. Any foul committed by an offensive player will be considered a player control foul. No foul shots will be taken at any time.
11. If there is a double foul, play will resume from where it stopped. There will be no jump ball.
12. In a free throw situation, rebounders must wait until the shot hits the rim before they can enter the lane.
13. **NUMBER OF LANE-LINE PLAYERS REDUCED FOR FREE THROWS:**
There will be four defensive players and two offensive players occupying the marked-lane spaces, during free throws. In addition, the lane spaces closest to the free throw line (and the shooter) will remain vacant.
14. During a free throw, the non-shooting team must occupy the first position on both sides of the lane.

SECTION 2 – THE UNIFORM

1. Each team must have identical color jerseys with permanent numbers on the back of each jersey. No tape numbers will be allowed but permanent magic marker will be acceptable. Those members not wearing their own official jersey with numbers and identical team color will be penalized (per player) with a two shot technical foul and possession of the ball, and given a penny.
2. If two teams have the same color jersey the scorekeeper will provide pullovers for one team. Should any of these pullovers not be returned immediately following the game, that team will be assessed a \$50 replacement fee per jersey. Members of that team shall be ineligible to participate in Champaign Park District sports programs until all fees are paid.
3. The official team jersey requirement will be strictly enforced after the second week of league play.

SECTION 3 – ROSTERS AND PLAYER STATUS

1. Players may only play in ONE full-court team per season. Any player caught playing on more than one Champaign Park District team will cause the teams he is playing on to forfeit those games in which he played. Players may play on one (1) CPD team and one (1) Church League team.
2. A player must be eighteen (18) years of age to be eligible to play. CHURCH LEAGUE ONLY: Players in high school will be eligible to play.
3. Team rosters are limited to fifteen (15) players.
4. A team manager or assistant manager may add or drop players by filling out the appropriate form at the front desk of the Bresnan Meeting Center. The manager will receive two (2) validated copies of the form to take to his/her next game. Added players become eligible when the manager gives the validated add/drop forms to the scorekeeper. The scorekeeper will date and initial both copies, return one copy to the manager for his/her records, and one copy will remain on site. The official team

rosters will be kept at the sports office. Added players must sign the roster form before they will be allowed to play. Roster additions may also be emailed to the League Coordinator (rachel.bauer@cparkdistrict.com). If an addition is done over email, it will not become official until a reply is sent back to you.

5. **The Drop/Add Deadline is December 1st of the current year.** After this deadline, teams will only be able to add one player with special permission from the league coordinator. This request must be in writing with an explanation as to how those players will keep your team from forfeiting.
6. Anyone falsifying his address to avoid non-resident fees will be suspended from league play, and his/her team will forfeit all games in which the suspended player played.
7. Any team forfeiting three (3) games throughout the season will be dropped from the league. If a team knows in advance that it will have to forfeit, the Sports Department must be notified within three (3) business days of the forfeit. Each time the Sports Department is not notified that a team will have to forfeit (or a team shows up and does not have enough players), a \$10 forfeit fee will be assessed. This must be paid at Bresnan Meeting Center before the next scheduled game or that will also be declared a forfeit and the team will be charged another \$10.
8. Players must be prepared to present a picture I.D. if identification is requested by Champaign Park District staff. If that player does not have a picture I.D. with them when requested, the I.D. must be brought to the Adult Sports Coordinator at the Bresnan Meeting Center within forty-eight hours. If the I.D. is not presented within that forty-eight hours, the game in question will be declared a forfeit, and that player will be suspended from league play until the I.D. has been reviewed.

SECTION 4 – SPORTSMANSHIP/PLAYER BEHAVIOR

1. Alcoholic beverages are not allowed on Champaign Park District or Unit IV Properties. Possession of alcohol or illegal drugs will result in suspension and expulsion from league play. There is **NO SMOKING ON UNIT IV SCHOOL DISTRICT PROPERTY**
2. A person in an intoxicated condition will be removed from the game and suspended from league play.
3. Use of profanity, whether directed at someone or not, will result in a technical foul(s) being assessed. Excessive profanity may lead to an ejection.
4. Any person resorting to unsportsmanlike behavior at any point in the evening in front of officials, players, spectators, and league supervisors will result in technical fouls being assessed, possible ejection and suspension from league play.
5. Any player committing a technical foul must immediately leave the game and sit out for two minutes of the clock. Any player committing two technical fouls for unsportsmanlike conduct in one game will be ejected from that game. Upon ejection, the referee will inform the manager and scorekeeper that the player has been ejected. The manager will then be responsible for removing the player from the facility within one (1) minute. A player remaining in the vicinity of the facility – including the parking lot – after being ejected from the game will cause their team to

forfeit the game and will be subject to a suspension longer than the usual two games.

6. A player ejected for any reason shall serve an automatic two game suspension. Any players receiving three (3) technical fouls during the season, or any player who is ejected from two games, will be suspended for the remainder of the season. An ejected player who refuses to leave the gym or who continues to argue will be subject to additional unsportsmanlike conduct technical fouls.
7. Any team committing three (3) unsportsmanlike conduct technical fouls at any point during the evening will forfeit that game.
8. **Dunking, attempting to dunk, or hanging on the rim is not allowed at any time before, during, or after a game.** Dunking is considered a flagrant unsportsmanlike technical foul. Players who dunk will be immediately ejected from the game and asked to leave the building. The player will also serve an automatic two (2) game suspension. No further warnings will be given – NO EXCEPTIONS.
9. Any player or manager serving a suspension may not attend any Champaign Park District basketball games or tournaments while they are suspended. If a suspended player or manager is in attendance while serving a suspension, their teams game will be subject to forfeiture and the player's suspension will be extended.
10. A player committing a flagrant foul will automatically be ejected from the game, and he/she will receive a two game suspension. If the player commits a second flagrant foul at anytime during the season, that player will be suspended from league play for the remainder of the season.
11. Under extenuating circumstances a player may appeal his/her suspension to the Adult Sports Coordinator in writing. The protest procedures must be followed.

SECTION 5 – PROTESTS

1. **Only protests concerning player eligibility and ejections/ suspensions may be filed.**
2. Written protests must be brought to the Sports Department offices within twenty-four (24) hours after the occurrence.
3. A \$10 filing fee (cash or check only) must be submitted with the written protest. The Sports Department staff will rule on the validity of the protest, and will notify the player and team manager of the results. If the protest is allowed, the fee will be returned. If the protest is found to be invalid, the fee will be kept.
4. Any team not providing a representative at the manager's meeting will forfeit its right to file any protest.

SECTION 6 – LEAGUE AWARDS

The League Champion will be determined by win/loss record.

League awards will be given for the top two (2) finishers in each league, based on each team's won – lost records. If there is a tie for any of the top two (2) positions in league play, the following tie-breaking procedures will be used:

1. Head to head record.
2. Point differential in games between the teams who are tied (if head to head competition is even.)
3. If still tied at this point, the tie-breaker will be whether either team has had a player ejected.
4. If teams have had no or an equal number of players ejected, the tie-breaker will be whether either team has forfeited a game.
5. If both or all teams have had no or an equal number of forfeits, then a playoff game will be played.

The tie-breaking procedures listed above will be used to determine letter assignments for final games if letter assignments are necessary.

League Champion Policy: Teams will not be allowed to win a league championship in consecutive (back to back) seasons unless the team moves up one league in skill level. If moving up a league is not a possibility, the team will still be able to compete for awards. If the League Champion team chooses not to move up in skill level, they will still be able to play, but not eligible for awards.

SECTION 7 – MISCELLANEOUS

1. The Champaign Park District will not be responsible in cases of injury to players or spectators or for loss of property.
2. In case of inclement weather, managers and players should call the Champaign Park District Leisure Line at 398-2589 after 4:00 p.m. to receive game status for that evening's games. ****IF UNIT IV SCHOOL DISTRICT CANCELS SCHOOL DUE TO BAD WEATHER, LEAGUE PLAY FOR THAT NIGHT WILL ALSO BE CANCELLED.
3. Smoking is not allowed on Unit IV School District property. PLEASE DO NOT THROW CIGARETTE BUTTS ON THE GROUND OUTSIDE OF THE GYM DOORS.
4. Do not bring drinks of any kind into the gyms. This includes players, managers, and spectators.
5. Team managers are responsible for the behavior of their team's fans.
6. It is the manager's responsibility to inform his/her players of these rules and regulations.
7. Stud earrings, wedding bands, religious items and medical alert bracelets will be allowed. Jewelry that hangs or can potentially cause injury to one's self or other players must be removed.
8. Please remember to bring two pairs of shoes with you, a dry, clean pair to wear on the gym floor and another pair to wear outside. If this is not done, the gym floor gets wet and slippery and unsafe for play.